***SOUTH KINGSTOWN LITTLE LEAGUE LOCAL RULES***

***2024 BYLAWS***

***Adopted 1/19/2024***

Preface: The South Kingstown American Little League shall also be known as South Kingstown Little League and/or SKLL:

1. The following age-specific programs will be available in SKLL:
   * Junior / Senior League Baseball for ages 13, 14, 15, 16
   * Little League (Major) Baseball for ages 9, 10, 11, 12 (all 9 and 10 year olds must have played at least one season in the Minors division)
   * Minors Baseball for ages 7, 8, 9, 10, 11 (parent request, board approval for 10-11 year olds)
     + AA Minors League – 7, 8, 9, 10 (parent request, board approval for 10 year olds)
     + AAA Minors League – 8, 9, 10, 11 (parent request, board approval for 10-11 year olds)
   * Instructional Baseball (Coach Pitch) for ages 5, 6, 7
   * T-Ball for ages 4, 5, 6
   * Coach-Pitch Softball for ages 6-8
   * Fast/Flat Pitch Softball (Major, Minor) for ages 7-12
2. Players may not be moved to next level if evaluated to be a safety concern.

The following are other Local Rules of SKLL:

1. ***Registration Fees****.* The Board of Directors will review and set registration fees on an annual basis. The general policy of the South Kingstown American Little League (SKLL) is to charge a single registrant fee and a discounted fee for two or more registrants in one family. In addition, there may be a late fee for those registrants who register after the initial sign up period. No child will be denied permission to play or register due to financial hardship. Applicants for financial aid will be reviewed by the President and will be decided in the sole discretion of the President. The President may submit a report to the Board of Directors indicating the total amount of financial aid granted but in no event shall the identity of the family or player receiving financial aid be disclosed to anyone except the President, Treasurer and League Information Officer.
2. ***Expenses*.** Under no circumstances will any coach, parent, or league official be authorized to incur any expense on behalf of SKLL without the prior consent of the Board of Directors.
3. ***Equipment*.**  Except for playing equipment, which complies with Little League requirements, provided by a parent or guardian for their own child’s use, all equipment must be authorized and issued by the Board of Directors. Under no circumstances may any parent, sponsor, or other individual be allowed to purchase special uniforms or equipment for an individual or team. Anyone desiring to make such a purchase will be encouraged to donate the funds to SKLL to be used as the Board of Directors sees fit. All individual player equipment must adhere to Little League equipment rules (i.e. all player bats must be USA Baseball Bat Standard.
4. ***Concession Stand***. The concession stand at Tuckertown Park is important to the operation of, and is run for the benefit of, the entire SKLL. The SKLL Board of Directors oversees the management and operation of the concession stand.
5. ***Game Schedules*.** All games scheduled are to be played at the time and place scheduled by SKLL. Managers or coaches may not alter the playing schedule in any way without the prior express consent of the SKLL League Commissioner for each respective league within SKLL. Except for the cancellation of all field activities by the Town of South Kingstown, all scheduling decisions or changes will be made by the SKLL League Commissioner for each respective league. All games postponed must be made up as soon as possible as determined by the SKLL League Commissioner for each respective league.
6. ***Discipline*.** Any player, manager or coach subjected to disciplinary action by an umpire will be immediately suspended from all SKLL activities until his/her conduct is reviewed by a Disciplinary Committee comprised of at least three (3) members of the Board of Directors appointed by the Board of Directors, including the SKLL President, Player Agent(s) and the League Commissioner of the League affected. The affected player, manager, or coach shall be afforded an opportunity to be heard at a closed meeting of the Disciplinary Committee prior to a final decision being made by the Disciplinary Committee with respect to the suspension. The Disciplinary Committee may recommend further action by the Board of Directors pursuant to Article III, Section 4 of the SKLL Constitution. All final decisions rendered by the Disciplinary Committee may be appealed to the Board of Directors but such appeal shall not stay any suspension. The Board of Directors may take such further action as the Board of Directors deems appropriate and such action by the Board of Directors shall be final.
7. ***Managers, Coaches and Other Supervising Persons****.* Managers, coaches, and all other supervising persons related to a team are expected to adhere to all SKLL and Little League Rules and Regulations and adhere to the SKLL safety manual. Individuals responsible for each team are expected to promote the concept of fair play, and to encourage and respect each of their team members, other players, fans, SKLL officials, and umpires. Accordingly, these individuals are expected to make a commitment to teaching the game of baseball and fair play to their players by holding regular practices and attending scheduled games. Each manager, coach, and other supervising person should conduct themselves to be an example and role model for the members of the SKLL. Conduct inconsistent with the positive goals of SKLL and Little League Baseball will be subject to review by the Board of Directors pursuant Article III, Section 4 of the SKLL Constitution.
8. ***Confidentiality***. In the interests of the players and applicants, and to avoid any harm or embarrassment, any and all information regarding tryouts, drafts, trades, player placement, tournament team selection, and other such sensitive information must remain confidential at all times. Anyone violating this confidentiality rule shall be subject to disciplinary action by the Board of Directors pursuant to Article III, Section 4 of the SKLL Constitution.
9. ***Number of Players per Team.*** The Board of Directors, after consultation with each League Commissioner for each respective league within the SKLL, will establish the maximum number of players to be assigned to any team at each level prior to the start of the season. Any adjustments must be made by the system described in the Little League Operating Manual.
10. ***Tournaments*.** Only the SKLL Board of Directors may approve and sanction any tournament and other non-League play. Managers and coaches are not allowed to schedule or participate in any non-sanction play.
11. ***Tournament Team Selection Process****.* The respective League Commissioner and Player Agent, in consultation with the President and Board of Directors may establish the process and methods of selecting the players and determine the number of players for any tournament team not inconsistent herewith or with the rules of Little League Baseball.
12. ***Division Playing Rules.***  All teams will adhere to the rules and regulations outlined in their respective division rule books unless otherwise stated herein. All special playing rules will be outlined by the Board of Directors prior to the start of the regular season. Each manager and coach must ensure that games are played and are not disrupted by unnecessary rule interpretations. In the event that a disagreement over rules or playing conditions arises, the Rule Book or the umpire's decision will determine such dispute. Protests will be handled in accordance with the Rule Book and must not result in the cancellation of a game.
13. ***Fields.*** Any and all fields or other sites available to SKLL for practice or play may not be accessed by any manager or coach prior to the season start date as determined by each League Commissioner for SKLL. In addition, managers are responsible for cleaning the field and dugouts immediately following each game and practice. Any safety issues noted shall be reported to the Safety Officer as soon as possible.
14. ***League Specific Rules.***
    1. **T-Ball League** – The spirit and intent of T-Ball League baseball is to provide a positive experience to the participants by providing very basic introduction to baseball including positioning, hitting, fielding, throwing, catching, sportsmanship and the basic rules of baseball. Unless otherwise elected, the President may appoint a T-Ball League Commissioner who will be responsible for the operation of the T-Ball League in accordance with any requirements of the Board of Directors of SKLL. The T-Ball League Commissioner shall create a format designed to meet these goals. The following guidelines apply:
15. Safety balls (not hardballs) will be used.
16. T-Ball games may be added to the format at the discretion of the T-Ball Commissioner.
17. If games are played, they will be non-competitive. All batters will bat in each inning, all players will play in the field defensively and no score will be kept.
    1. **Instructional League** (coach pitch) - The spirit and intent of Instructional League baseball is to provide a positive experience to the participants and an atmosphere for learning the basics of baseball in a non-competitive game setting including positioning, hitting, fielding, throwing, catching, sportsmanship and the basic rules of baseball. Instructional League baseball is intended to prepare participants for graduation to Minor League baseball and beyond. Unless otherwise elected, the President may appoint an Instructional League Commissioner who will be responsible for the operation of the Instructional League in accordance with any requirements of the Board of Directors of SKLL. The Instructional League Commissioner, in consultation with the managers of Instructional League baseball, may establish specific playing and operating rules not inconsistent herewith to carry out the purposes of Instructional League baseball. Managers and coaches in the Instructional League are to introduce players to the game, to instruct, and to share the positive experience of Little League baseball with all players equally. To attain these goals, the following rules apply:
18. Managers/coaches will pitch or operate a pitching machine to all players regardless of skill level.
19. All players on the team attending a game will play defensively in the field not less than once per every two consecutive innings. Managers and coaches are encouraged to assist players in the field.
20. Managers will use a continuous batting order for all players attending a game.
21. All players bat every inning.
22. Managers and coaches shall act as the umpires for Instructional League games.
23. Each batter will receive a maximum number of ten pitches at any one at bat, after which the batter will be awarded first base.
24. No score will be kept by managers, coaches or parents.
25. Games will have a two hour time limit.
26. All players will receive equal playing time in the infield.
27. All 5 and 6 year old players that wish to enter Instructional League must attend an evaluation and be selected into the Instructional League.
    1. **Minor League** - The spirit and intent of Minor League baseball is to provide a positive experience to the participants and to introduce players to a higher level of play in preparation for graduation to Major League baseball and beyond. This includes a continuing emphasis on learning the fundamentals of the game and instruction on the finer points and strategies of baseball. The goal of Minor League baseball is to develop players of different ages at different positions in preparation for Major League baseball, while maintaining a high level of sportsmanship and team chemistry in a positive environment. Although more competitive, the emphasis continues to be on instruction development and player enjoyment. There will be two Minor Leagues in SKLL – AA Minors and AAA Minors. The details of each Minor league are detailed below. Unless otherwise elected, the President may appoint a Minor League Commissioner who will manage and oversee the scheduling, establishment of specific playing and operating rules for the purposes of all Minor Leagues, to include both AA Minors and AAA Minors Leagues.
    2. AA Minor League – The spirit and intent of AA Minor League Baseball is to provide a positive experience to participants and to introduce players to a higher level of play above the instructional level. The primary focus is on continuing learning the fundamentals of baseball. The emphasis of AA Minor League is on instruction, learning, and enjoying playing baseball, not on competition. AA Minor League is intended to prepare players for graduation into AAA Minors League and beyond. The intent of AA Minor league rules is to encourage hitting and fielding to enhance player fundamentals and enjoyment. The President may appoint a AA Minors League Commissioner. The Minors League Commissioner (or, if there is a AA Minors League Commissioner), in consultation with the AA Minors League team managers, may establish specific playing and operating rules consistent herewith to carry out the purposes of AA Minors League baseball. To attain these goals, the following rules apply:

1) Unless otherwise specified, all SKLL League rules apply to the Minor League.

2) Games will be 6 innings but subject to a 2 hour time limit.

3) The first team listed on the schedule is the visitor (e.g. X vs Y; X is the visiting team, Y is the home team). The home team has the first base dugout.

4) The home team is responsible for supplying game balls.

5) Coaches will umpire AA minors. No call by the coach-umpire may be argued and no attempt may be made to overturn a decision by the coach-umpire. Any altercation with an umpire by a team manager/coach/parent (verbal or otherwise) will be reviewed by the Minor League commissioner and the President and appropriate action will be taken.

6) There will be 3 outs per inning. Outs are recorded by fielding outs or strikeouts. Strikeouts are permitted; if a batter gets 3 strikes, they will strikeout and record an out.

7) The coach will pitch the first 3 innings. Players will pitch the final 3 innings (innings 4-6) until the game is completed (6 innings or 2-hour time limit).

8) After the third inning and players pitch, if the pitch count gets to 3 balls, the coach will pitch to the batter to allow the batter to swing. Only exception is if the strike count is at 2 strikes, then the pitcher will be allowed to complete the pitching to the batter. The player pitcher can walk the batter only from a 3 ball and 2 strike count. The coach must remain near the foul line (or behind mound) and be ready to step in as the pitcher to maintain efficient game play. A coach can strike out the player if the batter does not swing at a strike or swings and misses a strike. A coach cannot walk a player. The intent is to allow batters to swing and hit the ball. When the at bat is complete, the coach will return to the foul line (or behind mound) and allow the player to pitch to the next batter.

9) Coaches can pitch from the rubber on the mound or from a line no more than 6 feet in front of the rubber. Coaches can pitch from the standing or kneeling position. Players should pitch from the rubber on the mound. If a player is unable to reach the plate when pitching from the rubber, the player is authorized to pitch from a line 6 feet in front of the rubber. Both team coaches will measure and draw a line 6 feet in front of the rubber for both teams to use.

10) There is a 50 pitch limit for all players per game.

11) Managers will use a continuous batting order for all players attending the game.

12) After all players in a lineup get an at bat, the half inning ends. After the final batter has batted, the two sides will exchange offensive and defensive positions. No announcement will be made to the teams indicating the final batter.

13) Scores will not be kept by managers, coaches, or parents.

14) Managers will not start a new full inning after one hour and 45 minutes have elapsed from the game scheduled starting time.

15) Managers will assign 9 player fielding positions each inning (including pitcher when coach pitches). Managers will equally distribute infield and outfield positions throughout the game to ensure equal player exposure to positions. All players must play a minimum of three defensive innings per game.

* 1. AAA Minor League – The spirit and intent of AAA Minor League Baseball is to provide a positive experience to participants and to introduce players to a higher level of competitive play in preparation for graduation to Major League Baseball and beyond. The emphasis of AAA Minor League is on learning the fundamentals of baseball and instruction on baseball strategies and details. AAA Minor League is intended for players with more experience and skill who are prepared apply baseball fundamental skills and enhance their team play. The goal of AAA Minor League is to develop players at different ages at different defensive positions and batting techniques for Major League while maintaining a high level of sportsmanship and team chemistry in a positive environment. AAA Minor League is competitive, but its emphasis is on player development and teamwork, not competition. The President may appoint a AAA Minors League Commissioner. The Minor League Commissioner (or, if there is a AAA Minor League Commissioner), in consultation with the AAA Minors League team managers, may establish specific playing rules consistent herewith to carry out the purposes of AAA Minors League baseball. To attain these goals, the following rules apply:

1. Unless otherwise specified, all SKLL League rules apply to the Minor League.
2. Games will be 6 innings but subject to a 2 hour time limit.
3. The first team listed on the schedule is the visitor (e.g. X vs Y; X is the visiting team, Y is the home team). The home team has the first base dugout.
4. The home team is responsible for supplying game balls.
5. If umpires are provided, they will be junior umpires-in-training during the season. Coaches shall be respectful at all times when working with the assigned umpire. No call by the umpire may be argued and no attempt may be made to overturn a decision by the umpire. Any altercation with an umpire by a team manager/coach/parent (verbal or otherwise) will be reviewed by the Minor League commissioner and the President and appropriate action will be taken.
6. The home team is responsible for paying the umpire, if necessary. The league will provide the funds to each team manager to pay for the umpires.
7. All teams will play a minimum 12-game season. Prior to any playoff tournament.
8. If there is a discipline problem with a player, the Player Agent and player’s parents will be notified.
9. There will be free player substitution on defense. Managers must make changes at the start of your defensive half of the inning. Note that a pitcher taken out of the game or moved to another position is not allowed to pitch again in the same game.
10. All managers will use a continuous batting order, which will include all players who attend that game. There will be a maximum of 9 players or 5 runs scored per inning during the season, unless it is the last declared inning (by all managers and umpires). All players at the game will be included in the batting order which will be followed for the entire game. If a player has to leave due to illness or injury, that player’s position will be skipped over until they return.
11. Infield fly rule will not be in effect.
12. All managers will do their best to provide equal playing time for all players. All players will play a minimum of three defensive innings in every game.
13. Refer to the 2024 Rulebook, Section VI – Pitchers, for player pitching availability/limits. Little league pitch count rules will be in effect. The home team manager will be responsible for designating someone to keep an official pitch count for both teams. In addition to all pitch count regulations, pitchers will be limited to 2 innings per game providing they do not reach their pitch count in those 2 innings. Any pitcher who starts an inning and registers 2 or more outs will be charged with a full inning of pitching. Any pitcher who comes in to finish an inning and only registers the third out will not be charged with pitching a full inning. The goal will be to develop more pitchers, which in turn, will help raise the level of play in the Minor and Major League in the coming seasons.
14. When on defense, no manager or coach is allowed to leave the dugout area and enter the playing field until that manager/coach requests and is granted permission by the umpire.
15. When their team is batting, coaches may be stationed in the coach’s box on 1st and 3rd base lines.
16. One coach must be in the dugout at all times during a game. A player may serve as the base coach.
    1. **Major League** – The spirit and intent of Major League baseball is to raise the level of competition for the players, while continuing the emphasis on player development. At no time should the spirit of fair play, fun, and learning be replaced by an overriding desire of managers, coaches, players, or parents to win. Unless otherwise elected, the President may appoint a Major League Commissioner who will be responsible for the operation of Major League baseball in accordance with any requirements of the Board of Directors of SKLL. The Major League Commissioner, in consultation with the managers of Major League baseball and the President, may establish specific playing and operating rules not inconsistent herewith or with the rules of Little League Baseball to carry out the purposes of Major League baseball. To attain these goals, the following rules apply:
17. Only players who are little league age 9 through 12 are eligible to be drafted and play in the Major League.
18. Player Selection: only those players that have attended a scheduled Player Evaluation are eligible to be drafted in the Major League.
19. All Little League rules are applicable. Managers will be provided a rule book at the start of the season.
20. Managers will record the total number of pitches thrown by any pitcher for each game in the score book. Each manager is expected to record the score and game play accurately in the score book provided by SKLL.
21. Each team will have a maximum of one manager and two coaches. No other participants are allowed at any time in the dugout or on the playing field during a game. In the event that a coach is unable to attend a game, the manager may appoint a qualified substitute for that game only.
22. Managers and coaches are expected to portray a positive role model in their conduct before, during, and after each game and practice. Managers are responsible for the conduct of each coach, player, and parent during the game. If a manager needs assistance from SKLL with a player, parent or coach, the Major League Commissioner should be contacted.
23. Managers will ensure that all players play at least three innings in each game, however managers will make every effort to ensure that all players play as much as possible to aid player development.
24. Continuous batting order with free substitutions will be used.
25. All 11 year old players will be placed on a major league team and must be evaluated before team placement.
26. During the regular season no new inning will be started after one hour and 45 minutes.
    1. **Junior / Senior League** – The spirit and intent of Junior/Senior League baseball is to continue the emphasis on player development as the players experience the big diamond. At no time should the spirit of fair play, fun, and learning be replaced by the overriding desire of managers, coaches, players, or parents to win. Unless otherwise elected, the President may appoint a Junior/Senior League Commissioner who will be responsible for the operation of Junior/Senior League baseball in accordance with any requirements of the Board of Directors of SKLL. The Junior/Senior League Commissioner, in consultation with the managers of Junior/Senior League baseball and the President, may establish specific playing and operating rules not inconsistent herewith or with the rules of Little League Baseball to carry out the purposes of Junior/Senior League baseball. To attain these goals, the following rules apply:
27. Only players who are little league age 13 through 16 are eligible to play in the Junior / Senior League. 12 year olds are eligible to play Fall Ball.
28. All Little League rules are applicable. Managers will be provided a rule book or rule book app at the start of the season.
29. Managers will record the total number of pitches thrown by any pitcher for each game in the score book. Each manager is expected to record the score and game play accurately in the score book.
30. Each team will have a maximum of one manager and two coaches. No other participants are allowed at any time in the dugout or on the playing field during a game. In the event that a coach is unable to attend a game, the manager may appoint a qualified substitute for that game only.
31. Managers and coaches are expected to portray a positive role model in their conduct before, during, and after each game and practice. Managers are responsible for the conduct of each coach, player, and parent during the game. If a manager needs assistance from SKLL with a player, parent or coach, the Junior/Senior League Commissioner should be contacted.
32. Managers will ensure that all players play at least three innings in each game, however managers will make every effort to ensure that all players play as much as possible to aid player development.
33. Continuous batting order and free substitutions will be utilized.

**Coach-pitch Softball (league age 6-8).** The primary goals of the coach pitch softball division are to instruct the players in the fundamentals of softball, while allowing them to experience the value of teamwork in a positive environment. Coach-pitch softball is intended to prepare participants for graduation to Minor League softball and beyond. The Softball Commissioner will be responsible for the operation of this division in accordance with any requirements of the Board of Directors of the SKLL. The Softball Commissioner, in consultation with the managers of coach-pitch softball, will establish specific playing and operating rules not inconsistent herewith to carry out the purposes of coach-pitch softball. Managers and coaches in the coach-pitch division are to introduce players to the game, to instruct, and to share the positive experience of Little League softball with all players equally through both practices and in games. The following rules apply:

1) Team rosters are kept smaller (8-12) players in order to maximize fielding and hitting opportunities.

2) This is a coach pitch league. There is no player pitching.

3) 11 inch rubber core softballs will be used.

4) A continuous and consecutive batting order should be used.

5) The pitch count and format will be tailored to keep the game moving while encouraging the player to make contact IAW local rules (coordinated with other leagues SKLL plays).

6) Every player who shows must participate in each game unless injured, sick, ejected or disciplined by her coach. No player may play the same position for more than 2 innings in a row.

7) Infield positions should include first base, second base, shortstop, third base, pitcher (stand to the side of the coach) and an optional catcher ( if applicable, the player will stand off to the side of the plate and retrieve the ball off the backstop and returns it to the Coach-Pitcher - If not positioned behind home plate, the catcher will be positioned to the bat side of the hitter, facing the batter, and near the backstop in the designated area).

8) 6-10 defensive players are allowed on the field.

9) Each half inning shall end at the earlier of when (a) the batting team reaches three (3) outs or (b) the batting team scores four (4) runs. otherwise overridden by District Rule agreement. This rule shall apply to all innings in each game, including the last inning.

10) A complete game shall consist of four (4) innings.

11) Coaches will act as the umpires for coach-pitch League games.

12) Scores will not be reported.

* 1. **Minor League Flat/No Arc Pitch Softball** (ages 7-10). The spirit and intent of Minor League Flat/No Arc Pitch Softball is to provide a positive experience to the participants and to introduce players to a higher level of play. This includes a continuing emphasis on the learning the fundamentals of the game. As noted above, unless otherwise elected, the President may appoint a Softball Commissioner who will be responsible for the operation of Minor League Softball in accordance with any requirements of the Board of Directors of SKLL. The Softball Commissioner, in consultation with the managers of Minor League Softball, may establish specific playing and operating rules not inconsistent herewith or with the rules of applicable Little League softball to carry out the purposes of Minor League Softball.

1. Team rosters are kept smaller (8-11) players to maximize fielding and hitting opportunities.
2. The home team will supply game balls at the start of the game and pay the junior umpire.
3. No inning will begin after 1 hour and 45 minutes.
4. Official score may be kept.
5. Managers will use a continuous batting order.
6. Each half inning shall end at the earlier of when (a) the batting team reaches three (3) outs or (b) the batting team scores four (4) runs, otherwise overridden by District Rule agreement. This rule shall apply to all innings in each game, including the last inning.
7. Courtesy runners may be used for catchers following reaching base with two-outs remainingPlayers must be in the game at least 3 innings defensively, with one of those innings in the infield.
8. Coaches are allowed on the infield with their team for additional instruction. If available, a coach should stand behind the catcher to help field the pass balls.
9. The distance of the pitching rubber is 35 feet. Pitchers must not walk to throw the ball (keep the back foot on the pitching rubber). The ball does not have to be pitched in windmill motion.
10. Unless superseded by District Rule agreement, when the pitching count gets to a 2 ball differential (e.g. 3 balls 1 strike), the coach will step in to finish the batter, unless the strike count is already at 2 strikes - then the player should be allowed to complete pitching to the batter. It is important for the coach to be on the baseline ready to step in to keep the game moving. The coach should pitch the ball with no arc (this may require the coach to move closer to home plate). A coach can strike out their own player. When the batter is finished, the coach then goes back to the baseline.
11. Outfielders must stand on the grass – not on the infield dirt. Outfielders cannot play a base (i.e. center fielder covering 2nd base to make a play).
12. Stealing is limited to 2 steals an inning with the following restrictions – no stealing home, no stealing on a pass ball by the catcher. Local league agreements will dictate at which point in the season stealing is allowed.
13. Base runners are only allowed to advance one base on an overthrow.
14. If a batter hits the ball to the grass in the outfield, they may attempt to advance more than one base.
15. To encourage hitting, batters hit by a pitch will not advance to first base. The pitch will count as a ball unless the batter swings in which case in will be a strike.
    1. **Major League Fast Pitch Softball** (ages 9-12). The spirit and intent of Major League Fast Pitch Softball is to provide a positive experience to the participants and to raise the level of competition for the players. At no time should the spirit of fair play, fun, and learning be replaced by an overriding desire of managers, coaches, players, or parents to win. Although more competitive, the emphasis continues to be on instruction and learning, not competition. Unless otherwise elected, the President may appoint a Softball Commissioner who will be responsible for the operation of Major League Softball in accordance with any requirements of the Board of Directors of SKLL. The Softball Commissioner, in consultation with the managers of Major League Softball, may establish specific playing and operating rules not inconsistent herewith or with the rules of applicable Little League Softball to carry out the purposes of Major League Softball.
16. The home team will supply two new game balls at the start of the game and pay the umpire.
17. Rosters sizes should be between 9-13 players to ensure rules of play are met.
18. Teams should play a minimum of 12 regular season games (does not include playoffs).
19. Coaches cannot warm-up pitchers from behind the plate, for insurance reasons.
20. No inning will begin after 2 hours.
21. Stealing, delayed stealing, and continuous walk are allowed per Little League Softball rules else otherwise agreed upon by the Managers before the start of the game.
22. Stealing home on past ball is allowed unless otherwise agreed by Managers before the start of the game.
23. There is no ten run rule.
24. Managers will use a continuous batting order. There is a 5 run rule per inning, except for the last agreed upon inning by the Managers typically before the game but may be agreed later to align with fair play.
25. Players must be in the game at least three innings defensively (one in the infield). Positions should be rotated - at the Manager’s discretion.
26. Pitchers must abide by Little League pitching rules. They cannot walk to throw the ball. The pitch cannot have an arc. The pitching week will be Monday through Sunday.
27. **Training and Development (TAD) League** - The spirit and intent of TAD League baseball and softball is to provide a positive experience to the participants while promoting player development and help prepare players for a higher level of play. This includes a continuing emphasis on learning the fundamentals of the game. The President may appoint a TAD Coordinator who will be responsible for the operation of the TAD League in accordance with any requirements of the Board of Directors of SKLL. The TAD Coordinator, in consultation with the managers of TAD League baseball and the President, may establish specific playing rules not inconsistent herewith or with the rules of Little League Baseball and Softball to carry out the purposes of TAD League baseball and softball.
28. **Fall Ball League** - The spirit and intent of Fall Ball League baseball is to provide a positive experience to the participants and to introduce players to a higher level of play and competition. The President may appoint a Fall Ball League Commissioner who will be responsible for the operation of the Fall Ball League in accordance with any requirements of the Board of Directors of SKLL. The Fall Ball League Commissioner, in consultation with the managers of Fall Ball League baseball and the President, may establish specific playing rules not inconsistent herewith or with the rules of Little League Baseball to carry out the purposes of Fall Ball League baseball.

15) These local rules may be amended by a majority vote of the Board of Directors in accordance with the requirements of the SKLL Constitution.

Submitted this 19rd day of January, 2024.

Frank J Gallucci

Frank J Gallucci

President

South Kingstown American Little League